

Introduction to Agile Change Delivery

The objective of this one-day programme is to teach Agile techniques that will enable you and your teams to rapidly deploy incremental change and respond to feedback to deliver valuable outcomes and increase organisational effectiveness.

This is a highly interactive and participative training course with practical examples and activities.

Who is this course for?

Managers, Practitioners, Team Leaders, Team Members who are experiencing one or more of the following:

- We know what we want to do but things are taking too long
- We work on things, but it turns out no one wants it
- We know these things are important, but we don't find time to work on them

Outcomes for Personal Development

- How Agile approaches and practices help to support organisational Business Agility
- Practical approaches, tools and techniques to better mobilise small, autonomous teams. Teams with a spirit of openness and cooperation, who can work together in bursts to experiment and learn in pursuit of delivering coherent business value
- Learn how to deliver effective change incrementally leveraging tight learning cycles that enables outcomes that can be tested and evolved for continued relevance and value
- Learn about adaptive planning levels (vision, roadmap, deployment, iteration, daily planning) to enable continuous coordination and evaluation of variables as they surface
- Continuously uncover value through collaboration with others. Breaking value down and driving by value (pareto effect on effort, improved flow and faster feedback)

Course Content

- How to form an Agile Delivery team:
 - Working Agreement
 - Team Behaviours and Self-organisation
 - Continuous Learning and Retrospectives
 - Servant Leadership
- Adaptive Planning
 - 5 Planning Levels
 - Vision
 - Roadmaps
 - Deployment
 - Iterations
 - Daily Planning
- Forming a Backlog
 - Portfolio / Programme Backlog
 - Prioritisation
 - Breaking value down
 - Enabling Flow
- Kanban
 - Visualise work and the flow of value
- Incremental and Iterative Delivery
 - Backlog Refinement
 - Planning a Sprint
 - Executing a Sprint
 - Reviewing a Sprint